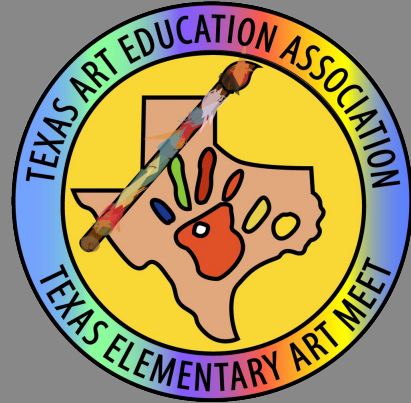
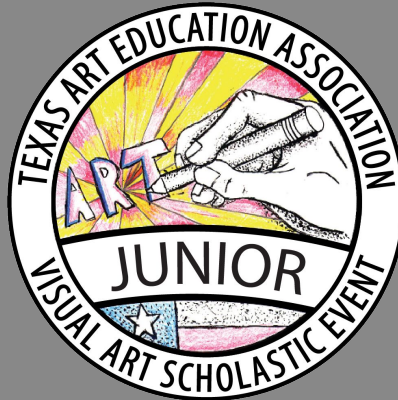


# VASE Photo Uploads



Photographing & Uploading Artwork Images  
For 2026

# Requirements for VASE Program Events:

Regional Events for High School VASE and Junior VASE are **in-person**. TEAM is adjudicated virtually. Whether Virtual or In-Person, we will use uploads in addition to information attached to artwork for all events.

**Three** things are required for each Artwork Entry **for HS and JV**:

- **Artwork Photo**: Good-quality photo of the artwork (no mat needed for photo). Photo should be cropped and straightened; upload in JPEG format, **no larger than 10MB**. Only one image can be uploaded; multiple images of 3D & 2D relief artworks should be presented as a collage (2-5 images in collage saved as JPEG).
- **Reference PDF**: Reference image(s), sketches, and/or production notes should be compiled in PDF format and uploaded; PDF files should be **no larger than 5MB**.
- **Online Student Intent Form**: Completed online. (*Artwork ID Form is printed and attached to entries*)

***The Universal Artwork Release Form will be collected for each student, alphabetized, and turned in at the Regional Event.***

# Creating an Artwork Upload File: 10MB maximum file size



The Artwork Image MUST:

- Be taken AFTER the Artwork is completed!
- Show the Artwork at its best.
- Be saved in JPEG format (upload requirement).
- Be no larger than a 10MB-sized file.
- Be **one single image**, even for 3D & 2D Relief which can be compiled as a collage (2-5 images).

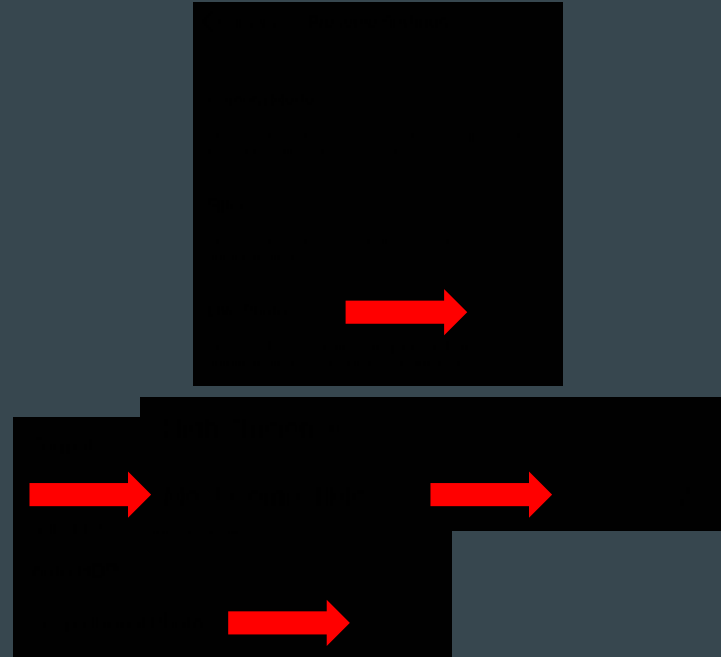
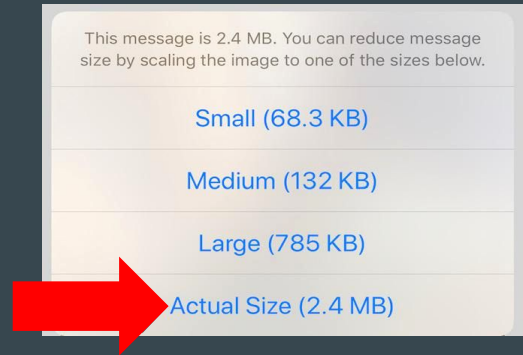
# Camera and Settings: VERY IMPORTANT!!!

- **Best camera to use:** A DSLR camera will allow you to control the lighting and white balance while generating high quality/resolution photos.
- **Next best camera:** Digital point & shoot camera with a zoom lens.
- With either a DSLR or a point & shoot, the highest JPEG setting is best. Converting RAW images may slow you down when downloading images from your memory card, and images may be too large (over 10MB).



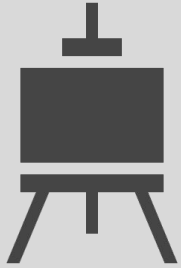
# Camera and Settings: VERY IMPORTANT!!!

- A good-quality phone camera can be used, but you **MUST** check your phone settings before starting. **Do NOT** have it set to **HDR or Live**, and when you save or send images, you must choose “**actual size**” if you are given choices to avoid further quality reduction.
- On iPhones, in camera settings, choose “**Most Compatible**”, **NOT High Efficiency**. **High Efficiency (HEIF/HEIC format)** will produce images at a very low resolution, and not usable for VASE.



# Taking your photos: Setup

## PLACE ARTWORK ON A FLAT, LEVEL SURFACE TO TAKE PHOTOS



2D artwork is easy to photograph on the floor from above.

You can place the artwork on an easel, with a backdrop behind (foam core, matboard, etc.).



Be careful to prevent glare or shadows from obscuring the artwork, especially when photographing a glossy surface.



You **MUST** use a neutral background behind 2D images, and will crop it out at the end.

3D art **MUST** have a neutral background both **UNDER** and **BEHIND** it. Have both light & dark drapes available.

# Taking your photos: Setup

## SIMPLE 3D BACKGROUND EXAMPLES



Make sure your background has a “SWEEP”



# Photo Tips: *This photo must represent the artwork at its BEST!!!*

**Take photos from as close as you can get and still capture the whole artwork!**

- Leave no more than 1–2” around your artwork to maximize resolution.
- Check the viewfinder to see how much room is around the art. With a DSLR or point & shoot, you can use the zoom feature, but NOT with a phone camera.
- Be sure to focus clearly (you may be able to press lightly on the shutter button to focus).



**Do not use the zoom feature on a phone camera!**

- Zoom on a phone will take away pixels, reducing quality.
- Fill the viewfinder with the artwork as much as possible.

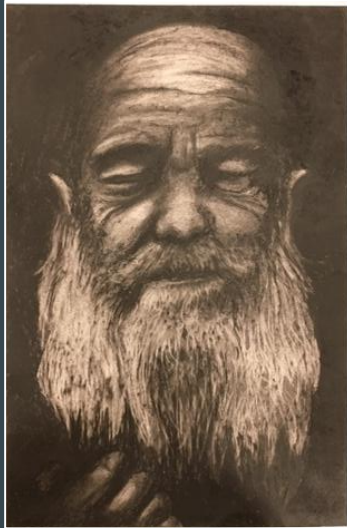




# Photo Tips: *This photo must represent the artwork at its BEST!!!*

*Position your camera horizontally for best results .*

If you are shooting horizontal pieces, keep the camera in the horizontal position. If shooting vertical artwork, **holding the camera sideways so that it is in the vertical position may result in the image being flipped on the website**, both during Qualifications & Adjudication, and the Student Galleries!



**Keep the camera horizontal and crop!!!**



# Photo Tips: *This photo must represent the artwork at its BEST!!!*

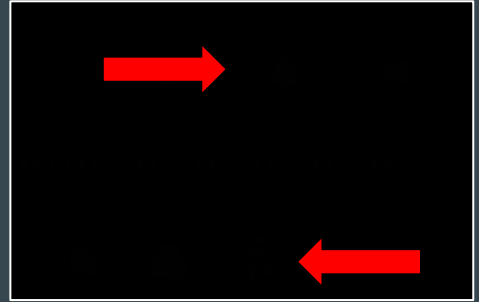
Avoid **KEYSTONING** as much as possible!

Shoot from directly above or in front of the image.

Square the image in your viewfinder.

Cropping or using photo-editing software can fix slight issues.

Newer phones have a setting to fix keystoneing in EDITING mode.



# Artwork Image Names: *VERY IMPORTANT!!!*

The file name of each of your images will be changed to the **Entry ID Number** by the system when you upload. *AS YOU ARE TAKING PHOTOS, THOUGH, TAKE CARE TO IDENTIFY IMAGE FILES CLEARLY TO AVOID MIX-UPS WHEN UPLOADING!!!*

*REMEMBER: no matter what your file title is, the website will change the file name in your dashboard to match the entry ID of the artwork.*



265885.jpg



265902.jpg



266201.jpg



# Creating a 3D Artwork Image Collage: 2-5 views

3D VASE entry images can be uploaded as a collage of 2-5 views. This can be done in photo editing software, or in a collage app (such as PicStitch). Please make sure that all views are of the same quality.



# Creating a 2D Relief Artwork Image Collage: 2-3 views



2D VASE entries that are RELIEFS (have depth), can be photographed and uploaded as a collage of 2-3 views in order to show the depth. The collage process is the same as the 3D VASE entry collage process; refer to the previous slide if needed. This one was put together with the free app Picstitch.

# Photographing 3D Artwork: Backdrop is a MUST!!!

When photographing 3D images, and 2D that is not squared, you **MUST** use a single-color, neutral backdrop behind the artwork. White is best behind dark artworks, black is best behind light artworks. Various grays can also work; remember that the artwork **MUST** be shown at its best!



# Uploading Animation, Interactive, & Functioning Artwork:

If a VASE Entry is:

- *Animation*
- *Interactive* in a way a Juror should be able to see (ex: pushing a button activates an imbedded video or slide show)
- *Functioning* artwork (ex: a working fountain)

The artwork will be uploaded *both* as a *still image* (Artwork Upload) *AND* as a *video* of the artwork that captures its motion.

There is a place on the *Online Student Intent Form* to copy/paste a *URL link*.

# Uploading Animation, Interactive, & Functioning Artwork Photos

## Directions:

- **Animation:** Upload as the **Artwork Photo** the best of your 4 captured *still images from the Animation* (the best will also be your matted still).
- **3D Interactive/Functioning:** Take 2-5 *good-quality photos* of Interactive and Functioning entries (make and upload as a collage).
- Save as a **JPEG** and upload as the **Artwork Photo** like any other entry.
- Save animations as a *common format* (ex: MPEG, WMV). *5 minutes max!*
- Capture video of Interactive and Functioning entries in action, also using a *common format* (ex: MPEG, WMV). *30 seconds max!*
- Upload videos to a private YouTube channel or other secure but shareable video host. *Capture the URL from the menu bar and save.*
- Copy/paste the URL for the video into the *Online Student Intent Form*.



# Uploading Animation, Interactive, & Functioning Artwork Viewing

***NEW for VASE 2026!!!***

*A QR code will be generated from the URL and put on a printable sticker, found in the Teacher Print Menu. Print it, and stick it to the lower left corner of the Animation's matted still (2D), or to the back of the attached Artwork ID stiff backing (3D), for quick viewing in the Regional Display Gallery, and, if it advances, by viewers at State VASE.*

*Two main reasons for the QR Sticker:*

- The sticker guarantees that Area and State Jurors will know that the printed still is actually part of an Animation.*
- If an Interactive/Functioning work doesn't have power, jurors and viewers can see it in action and/or lit up.*

## Questions & Reminders: *Start AND Finish artwork early!!!*

- If you need further explanation and/or training, please contact your Regional Director as soon as possible before your Regional Event. *Attend the Virtual Meetings your Regional Director offers.*
- All parts of the Artwork Entry **MUST** be uploaded & certified by the **FINAL DEADLINE**, 10 days before the Regional Event. This is a *NEW combined deadline for 2026.*

There are **NO FIXES** allowed in VASE.

*Please start VASE projects in the Fall when possible, and direct students to complete uploading in their dashboard by the **STUDENT DATA** deadline (3 days before the teacher's **FINAL DEADLINE**).*

***Questions? Please contact either your Regional Director  
or the State Director of VASE for your VASE program level.***

**State Director: TEAM    Tracey Hall**  
***team@taea.org***

**State Director: Junior VASE    Larry West**  
***jrvase@taea.org***

**State Director: High School VASE    Chris Cooper**  
***hsvase@taea.org***